

TERMINOLOGY

Use a loud sharp whistle at all times. Umpires should practice using the correct terminology so their verbal response to infringements becomes automatic thus sounding confident which reassures players. Voice should be loud enough for all 14 players on the court to hear the decision. For each infringement an Umpire needs to:

- * Blow whistle.
- * State Infringement and use Hand Signals to reinforce statement.
- * State Penalty and to Whom Awarded (use club and positional names)
- * Indicate place where penalty is to be taken.
- * Ensure penalty is set up correctly and in the right spot.

MINOR INFRINGEMENTS

In guideline below Red and Blue are the club names.

Breaking Blue WA	<i>Red Free Pass where infringement occurred</i>
Delaying the Game Blue WD	<i>Red Free Pass where infringer is standing</i>
Held Ball, Blue C	<i>Red Free Pass where infringer is standing</i>
Offside, Blue C	<i>Red Free Pass where infringement occurred</i>
Over-a-Third	<i>Free Pass just beyond where ball crossed second line</i>
Red Throw In (not Red Out or Red Ball)	<i>Where ball crossed the line</i>
Replayed Ball, Blue GD	<i>Red Free Pass where infringement occurred</i>
Short Pass caught by Blue Centre	<i>Red Free Pass where ball is caught</i>
Simultaneous Contact or Possession	<i>Toss Up Red WA/Blue WD where infringement occurred</i>
Stepping	<i>Red Free Pass where infringement occurred</i>

PENALTIES ON COURT [not in the Goal Circle]

State where penalty is to be taken & indicate by hand signals.

Contact Blue WA	Red Penalty Pass where infringement occurred – <i>Blue WA to stand beside & away (cannot move or talk until ball released)</i>
Obstruction Blue WD	Red Penalty Pass where infringer was standing – <i>Blue WD to stand beside & away (cannot move or talk until ball released)</i>
Intimidation Blue C	Red Penalty Pass where infringer was standing – <i>Blue C to stand beside & away (cannot move or talk until ball released)</i>

PENALTIES IN THE GOAL CIRCLE

State where penalty is to be taken & indicate by hand signals.

The penalty should be taken either where infringement occurred (Contact) or where infringer was standing (Obstruction) unless this disadvantages the non-offending team.

Contact Blue GD	Red Penalty Pass or Shot – where infringement occurred	<i>Blue GD to stand beside & away & cannot move or talk until ball released</i>
Obstruction Red GK	Blue Penalty Pass or Shot – where infringer was standing	<i>Red GK to stand beside & away & cannot move or talk until ball released</i>
Contact Blue GD	Red Penalty Pass or Shot – where infringement occurred	<i>Blue GD to stand beside & away & cannot move or talk until ball released</i>
Contact Red GA	Blue Penalty Pass – where infringement occurred	<i>Red GA to stand beside & away & cannot move or talk until ball released</i>
Obstruction Red GS	Blue Penalty Pass – where infringer was standing	<i>Red GS to stand beside & away & cannot move or talk until ball released</i>

Remember, practice makes perfect and keep your words simple